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# Postgres.py Documentation

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postgres is a high-value abstraction over [psycopg2](#).



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# Installation

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postgres is available on [GitHub](#) and on [PyPI](#):

```
$ pip install postgres
```

We [test](#) against Python 2.6, 2.7, 3.2, and 3.3. We don't yet have a testing matrix for different versions of `psycopg2` or PostgreSQL.

postgres is in the [public domain](#).





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# Tutorial

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Instantiate a `Postgres` object when your application starts:

```
>>> from postgres import Postgres
>>> db = Postgres("postgres://jrandom@localhost/testdb")
```

Use `run` to run SQL statements:

```
>>> db.run("CREATE TABLE foo (bar text)")
>>> db.run("INSERT INTO foo VALUES ('baz')")
>>> db.run("INSERT INTO foo VALUES ('buz')")
```

Use `one` to fetch exactly one result:

```
>>> db.one("SELECT * FROM foo WHERE bar='baz'")
{'bar': 'baz'}
```

Use `all` to fetch all results:

```
>>> db.all("SELECT * FROM foo ORDER BY bar")
[{'bar': 'baz'}, {'bar': 'buz'}]
```

## 2.1 Bind Parameters

In case you're not familiar with bind parameters in **DB-API 2.0**, the basic idea is that you put `%(foo)s` in your SQL strings, and then pass in a second argument, a `dict`, containing parameters that `psycopg2` (as an implementation of DB-API 2.0) will bind to the query in a way that is safe against **SQL injection**. (This is inspired by old-style Python string formatting, but it is not the same.)

```
>>> db.one("SELECT * FROM foo WHERE bar=%(bar)s", {"bar": "baz"})
{'bar': 'baz'}
```

Never build SQL strings out of user input!

Always pass user input as bind parameters!

## 2.2 Context Managers

Eighty percent of your database usage should be covered by the simple `run`, `one`, `all` API introduced above. For the other 20%, `postgres` provides context managers for working at increasingly lower levels of abstraction. The lowest level of abstraction in `postgres` is a `psycopg2` [connection pool](#) that we configure and manage for you. Everything in `postgres`, both the simple API and the context managers, uses this connection pool.

Here's how to work directly with a `psycopg2` [cursor](#) while still taking advantage of connection pooling:

```
>>> with db.get_cursor() as cursor:
...     cursor.execute("SELECT * FROM foo ORDER BY bar")
...     cursor.fetchall()
...
[{'bar': 'baz'}, {'bar': 'buz'}]
```

A cursor you get from `get_cursor` has `autocommit` turned on for its connection, so every call you make using such a cursor will be isolated in a separate transaction. Need to include multiple calls in a single transaction? Use the `get_transaction` context manager:

```
>>> with db.get_transaction() as txn:
...     txn.execute("INSERT INTO foo VALUES ('blam')")
...     txn.execute("SELECT * FROM foo ORDER BY bar")
...     txn.fetchall()
...
[{'bar': 'baz'}, {'bar': 'blam'}, {'bar': 'buz'}]
```

Note that other calls won't see the changes on your transaction until the end of your code block, when the context manager commits the transaction for you:

```
>>> with db.get_transaction() as txn:
...     txn.execute("INSERT INTO foo VALUES ('blam')")
...     db.all("SELECT * FROM foo ORDER BY bar")
...
[{'bar': 'baz'}, {'bar': 'buz'}]
>>> db.all("SELECT * FROM foo ORDER BY bar")
[{'bar': 'baz'}, {'bar': 'blam'}, {'bar': 'buz'}]
```

The `get_transaction` manager gives you a cursor with `autocommit` turned off on its connection. If the block under management raises an exception, the connection is rolled back. Otherwise it's committed. Use this when you want a series of statements to be part of one transaction, but you don't need fine-grained control over the transaction. For fine-grained control, use `get_connection` to get a connection straight from the connection pool:

```
>>> with db.get_connection() as connection:
...     cursor = connection.cursor()
...     cursor.execute("SELECT * FROM foo ORDER BY bar")
...     cursor.fetchall()
...
[{'bar': 'baz'}, {'bar': 'buz'}]
```

A connection gotten in this way will have `autocommit` turned off, and it'll never be implicitly committed otherwise. It'll actually be rolled back when you're done with it, so it's up to you to explicitly commit as needed. This is the lowest-level abstraction that `postgres` provides, basically just a pre-configured connection pool from `psycopg2`.

# API

```
class postgres.Postgres(url, minconn=1, maxconn=10, cursor_factory=<class 'psycopg2.extras.RealDictCursor'>, strict_one=None)
```

Interact with a [PostgreSQL](#) database.

## Parameters

- **url** (*unicode*) – A `postgres://` URL or a [PostgreSQL connection string](#)
- **minconn** (*int*) – The minimum size of the connection pool
- **maxconn** (*int*) – The maximum size of the connection pool
- **cursor\_factory** – Defaults to `RealDictCursor`
- **strict\_one** (*bool*) – The default `strict` parameter for one

This is the main object that `postgres` provides, and you should have one instance per process for each PostgreSQL database your process wants to talk to using this library.

```
>>> import postgres
>>> db = postgres.Postgres("postgres://jrandom@localhost/test")
```

(Note that importing `postgres` under Python 2 will cause the registration of typecasters with `psycopg2` to ensure that you get unicode instead of bytestrings for text data, according to [this advice](#).)

When instantiated, this object creates a [thread-safe connection pool](#), which opens `minconn` connections immediately, and up to `maxconn` according to demand. The fundamental value of a `Postgres` instance is that it runs everything through its connection pool.

Check the `psycopg2` [docs](#) for additional `cursor_factories`, such as `NamedTupleCursor`.

The names in our simple API, `run`, `one`, and `all`, were chosen to be short and memorable, and to not conflict with the DB-API 2.0 `execute`, `fetchone`, and `fetchall` methods, which have slightly different semantics (under DB-API 2.0 you call `execute` on a cursor and then call one of the `fetch*` methods on the same cursor to retrieve rows; with our simple API there is no second `fetch` step). See [this ticket](#) for more of the rationale behind these names. The context managers on this class are named starting with `get_` to set them apart from the simple-case API. Note that when working inside a block under one of the context managers, you're using DB-API 2.0 (`execute` + `fetch*`), not our simple API (`run` / `one` / `all`).

```
run(sql, parameters=None)
```

Execute a query and discard any results.

## Parameters

- **sql** (*unicode*) – the SQL statement to execute
- **parameters** (*dict or tuple*) – the bind parameters for the SQL statement

**Returns** None

```
>>> db.run("CREATE TABLE foo (bar text)")
>>> db.run("INSERT INTO foo VALUES ('baz')")
>>> db.run("INSERT INTO foo VALUES ('buz')")
```

**one** (*sql, parameters=None, strict=None*)

Execute a query and return a single result.

**Parameters**

- **sql** (*unicode*) – the SQL statement to execute
- **parameters** (*dict or tuple*) – the bind parameters for the SQL statement
- **strict** (*bool*) – whether to raise when there isn't exactly one result

**Returns** a single row or None

**Raises** TooFew or TooMany

By default, `strict` ends up evaluating to `True`, in which case we raise `TooFew` or `TooMany` if the number of rows returned isn't exactly one. You can override this behavior per-call with the `strict` argument here, or globally by passing `strict_one` to the `Postgres` constructor. If you use both, the `strict` argument here wins.

```
>>> row = db.one("SELECT * FROM foo WHERE bar='baz'")
>>> print(row["bar"])
baz
```

**all** (*sql, parameters=None*)

Execute a query and return all resulting rows.

**Parameters**

- **sql** (*unicode*) – the SQL statement to execute
- **parameters** (*dict or tuple*) – the bind parameters for the SQL statement

**Returns** list of rows

```
>>> for row in db.all("SELECT bar FROM foo"):
...     print(row["bar"])
...
baz
buz
```

**get\_cursor** (*\*a, \*\*kw*)

Return a `CursorContextManager` that uses our connection pool.

This is what `run`, `one`, and `all` use under the hood. You might use it if you want to access `cursor attributes`, for example.

```
>>> with db.get_cursor() as cursor:
...     cursor.execute("SELECT * FROM foo")
...     cursor.rowcount
...
2
```

**get\_transaction** (*\*a, \*\*kw*)

Return a `TransactionContextManager` that uses our connection pool.

Use this when you want a series of statements to be part of one transaction, but you don't need fine-grained control over the transaction. If your code block inside the `with` statement raises an exception, the transaction will be rolled back. Otherwise, it'll be committed.

```
>>> with db.get_transaction() as txn:
...     txn.execute("SELECT * FROM foo")
...     txn.fetchall()
...
[{'bar': 'baz'}, {'bar': 'buz'}]
```

#### **get\_connection()**

Return a `ConnectionContextManager` that uses our connection pool.

Use this when you want to take advantage of connection pooling, but otherwise need full control, for example, to do complex things with transactions.

```
>>> with db.get_connection() as connection:
...     cursor = connection.cursor()
...     cursor.execute("SELECT * FROM foo")
...     cursor.fetchall()
...
[{'bar': 'baz'}, {'bar': 'buz'}]
```

#### **class postgres.Connection(\*a, \*\*kw)**

This is a subclass of `psycopg2.extensions.connection`.

Postgres uses this class as the `connection_factory` for its connection pool. Here are the differences from the base class:

- We set `autocommit` to `True`.
- We set the client encoding to `UTF-8`.
- We use `self.cursor_factory`.

#### **class postgres.CursorContextManager(pool, \*a, \*\*kw)**

Instantiated once per `get_cursor` call.

The return value of `CursorContextManager.__enter__` is a `psycopg2.extras.RealDictCursor`. Any positional and keyword arguments to our constructor are passed through to the cursor constructor. The `Connection` underlying the cursor is checked out of the connection pool when the block starts, and checked back in when the block ends.

#### **class postgres.TransactionContextManager(pool, \*a, \*\*kw)**

Instantiated once per `get_transaction` call.

The return value of `TransactionContextManager.__enter__` is a `psycopg2.extras.RealDictCursor`. Any positional and keyword arguments to our constructor are passed through to the cursor constructor. When the block starts, the `Connection` underlying the cursor is checked out of the connection pool and `autocommit` is set to `False`. If the block raises an exception, the `Connection` is rolled back. Otherwise it's committed. In either case, `autocommit` is restored to `True` and the `Connection` is put back in the pool.

#### **class postgres.ConnectionContextManager(pool)**

Instantiated once per `get_connection` call.

The return value of `ConnectionContextManager.__enter__` is a `postgres.Connection`. When the block starts, a `Connection` is checked out of the connection pool and `autocommit` is set to `False`. When the block ends, `autocommit` is restored to `True` and the `Connection` is rolled back before being put back in the pool.



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# Python Module Index

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